

Julie McCarthy

Film, TV, and Videogame Composer | Sound Designer | Foley | Multi-Instrumentalist
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Experience

Music Production Engineer for MakeMusic Cloud (Peaksware LLC) 2021- Present

- Conducted collaboration on several projects on a remote team for musical education content release
- Organize and overseeing tasks, assets, and calendars for various contacts in Asana, Google Calendar, Zoom, Slack, and Dropbox.
- Assisted with audio-clean up, mixing, gain staging, compression on several audio assets received from music publishers
- Troubleshoot technical issues with customer support and various team members to optimize and improve workflow.
- Quality assurance for storing and proofing content to ensure the highest standards before release

Freelance Audio Post Production for Multi-media (Film, TV, and Video games Theater) 2015-Present

- Compose, Mix, Master, Arrange, Sound Design, Foley, and Music Supervision for various projects locally and internationally.
- Utilizes multiple softwares such as: Logic Pro X, Pro Tools including Izotope RX, and Digital Performer to ensure satisfactory products.
- IMDb: https://www.imdb.com/name/nm10978094/?ref_=ttfc_fc_cr2
- Projects spanning from: "Crime Story" starring Richard Dreyfuss and Mira Sorvino on Hulu, Dialogue, Post Audio and Sound design for "ReUnite Us" documentary.
- Audio work has spanned to several distribution services such as Hulu, Amazon Prime, Tubi, Plex.

Education

Berklee College of Music (MM) 2018-2019

- Scoring to Film, TV, and Video Games

University of Denver 2014-2018

- Bachelor of Music (BM)
- *Music Theory and Composition*

Accomplishments

- Mixed and Mastered music with a 51 piece orchestra in Air Studios London, Budapest Art Orchestra, Lamont Symphony Orchestra, and various ensembles worldwide.

Further details and references on request